



Understanding Digital Culture

Vincent Miller



Understanding Digital Culture Vincent Miller

**Poonam Trivedi, Paromita
Chakravarti, Ted Motohashi**



Understanding Digital Culture Vincent Miller:

Understanding Digital Culture Vincent Miller, 2020-03-09 From profiling databases and mashups to cybersex and the truth about social networking Miller's insightful second edition traces the pervasive influence of digital culture throughout contemporary life

Understanding Digital Culture Vincent Miller, 2012-08-15 This is an outstanding book It is one of only a few scholarly texts that successfully combine a nuanced theoretical understanding of the digital age with empirical case studies of contemporary media culture The scope is impressive ranging from questions of digital inequality to emergent forms of cyberpolitics Nick Gane York University Well written very up to date with a good balance of examples and theory It's good to have all the major issues covered in one book Peter Millard Portsmouth University This is just the text I was looking for to enable first year undergraduates to develop their critical understanding of the technologies they have embedded so completely in their lives Chris Simpson University College of St Mark St John This is more than just another book on Internet studies Tracing the pervasive influence of digital culture throughout contemporary life this text integrates socio economic understandings of the information society with the cultural studies approach to production use and consumption of digital media and multimedia Refreshingly readable and packed with examples from profiling databases and mashups to cybersex and the truth about social networking *Understanding Digital Culture* Crosses disciplines to give a balanced account of the social economic and cultural dimensions of the information society Illuminates the increasing importance of mobile wireless and converged media technologies in everyday life Unpacks how the information society is transforming and challenging traditional notions of crime resistance war and protest community intimacy and belonging Charts the changing cultural forms associated with new media and its consumption including music gaming microblogging and online identity Illustrates the above through a series of contemporary in depth case studies of digital culture This is the perfect text for students looking for a full account of the information society virtual cultures sociology of the Internet and new media

Understanding Digital Culture Vincent Alward Miller, 2011 Asian Interventions in Global Shakespeare Poonam Trivedi, Paromita Chakravarti, Ted Motohashi, 2020-11-16 This volume critically analyses and theorises Asian interventions in the expanding phenomenon of Global Shakespeare It interrogates Shakespeare's universality from Asian perspectives how this has been modified or even replaced by the global bard as a recognisable brand and how Asian Shakespeares have contributed to or subverted this process by both facilitating the worldwide dissemination of the bard's plays and challenging and resisting the very templates through which they become globally legible Critically acclaimed Asian productions have prominently figured at premier Western festivals and popular Asian appropriations like Bollywood manga and anime have created new kinds of globally accessible Shakespeare Essays in this collection engage with the emergent critical issues the efficacy of definitions of the local global transnational and cosmopolitan and of the liminalities and mobilities in between They further examine the politics of West and East the evolving markers of the Asian and the equation of the glocal with the

Asian they attend to performance and archiving protocols and bring the current debates on translation appropriation and world literature to speak to the concerns of global and transnational Shakespeare These investigations analyse recent innovative Asian theatre productions popular cinematic and manga appropriations and the increasing presence of Shakespeare in the Asian digital sphere They provide an Asian standpoint and lens in rereading the processes of cultural globalisation and the mobilisation of Shakespeare

The Last Forty Years of Italian Popular Culture Enrico Minardi, Paolo Desogus, 2020-02-18 What is Italian pop culture This volume provides an answer to this question offering an insight into some of the most recent and interesting developments in the field of pop culture The reader will find essays on a variety of topics including literature theater music social media comics politics and even Christmas Each contribution here places stress on the popular The main reference points guiding the chapters are in fact the pioneering works by Antonio Gramsci and Umberto Eco The result is therefore a portrait of a country where mass participation in cultural events always accompanies some form of reflection on the national identity and other related issues Historians and sociologists as well as musicologists and philosophers in addition to pop culture aficionados will find the text an engaging and indispensable read

Misinformation Studies and Higher Education in the Postdigital Era Paul Cook, 2024-12-15 In Misinformation Studies and Higher Education in the Postdigital Era Beyond Fake News Paul Cook argues that the epistemological complexity of the postdigital age demands a new metadisciplinary approach to information and media misinformation studies Cook posits that institutions of higher education can work toward regaining the public's trust and reinvigorating general education programs by developing a metadiscipline that directly addresses the problem of misinformation in all its various and dangerous forms This book outlines how such a curricular pivot may be accomplished in an age saturated with generative AI algorithmic manipulation ubiquitous networked computing and information overload coupled with the myriad challenges higher education faces from seemingly all sides Ultimately this book makes a compelling case that universities and colleges can instead harness the fragmentation caused by this perfect storm currently facing higher education so they can not only weather the crisis but also emerge stronger because of it

ENGLISH FOR COMMUNICATION SCIENCE TIM LC UMM, 2020-06-14 English for Communication Science is written to fulfill students' needs to learn Foreign Language for Specific Purposes This book is designed to provide an opportunity for the students to develop their English skills more communicatively and meaningfully It consists of twenty-eight units Each unit presents reading writing and speaking sections Reading section consists of pre-reading reading comprehension and vocabulary exercises related to the topic of the text In writing section some structure and sentence patterns are completed with guided writing exercises Meanwhile in speaking section students are provided with models and examples followed by practical activities which are presented in various ways The materials have been arranged and graded in accordance with their language levels Above all to improve the quality of this textbook criticisms and suggestions for better editions are highly appreciated

Chronotopic Identity Work Sjaak

Kroon, Jos Swanenberg, 2019-12-06 The concept of chronotopicity is increasingly used in sociolinguistic theorizing as a new way of looking at context and scale in studies of language culture and identity This volume brings together empirical work that puts flesh on the bones of this rather abstract chronotopical theorizing especially focusing on the discursive construction of chronotopic identities The case studies in this volume address chronotopic identity work in several sites in Denmark Indonesia Mongolia China Belgium and The Netherlands The book will be of interest to students and researchers in applied linguistics and sociolinguistics as well as related fields such as anthropology sociology and cultural studies AC/E Digital Culture Annual Report 2014 AC/E, 2014-04-02 The AC E Digital Culture Annual Report aims to become an annual document of reference that analyses the evolution of digital trends in the cultural sector museums libraries publishing companies booksellers theatre companies film production music companies etc It is designed to be a manual for constant reference and consultation for cultural sector professionals wishing to discover the advantages benefits derived from the use of new technologies The first report coordinated by Javier Celaya of Dosdoce com analyses the impact of the Internet in the overall cultural sector as well as it provides a specific focus on the use of new technologies in the performing arts production promotion staging distribution etc Each year the report will focus on a specific area of the cultural sector The aim of the study is to exchange knowledge by identifying cases of success and good practices at both the national and international levels in order to enhance performing arts professionals awareness of the possibilities new technologies can offer their entities and also of the digital trends they will need to bear in mind in the coming years In this regard the report is much more than just an initial compilation of the statistical data needed to establish the point of departure and current use of different types of technology This study involves preliminary research and is open to the participation of any cultural entity wishing to contribute its experience and present cases of good practice and success in the use of different types of technology applied to the performing arts Storytelling in Luxury Fashion Amanda Sikarskie, 2020-11-22 This book examines the ways in which luxury fashion brands use their heritage in their digital storytelling and marketing With chapters from authors in China and Macau PRC India Romania Turkey the United Kingdom and the United States covering British Chinese French Japanese Indian Italian and Turkish brands this truly global collection is the first book of its kind devoted solely to the emerging study of digital heritage storytelling This method of reaching potential consumers and perpetuating brand identity is a hugely important factor in the marketing of luxury brands and has yet to be studied comprehensively The book will be of interest to scholars working in fashion studies fashion history design history design studies digital humanities and fashion marketing *Encyclopedia of Social Media and Politics* Kerric Harvey, 2013-12-20 The Encyclopedia of Social Media and Politics explores how the rise of social media is altering politics both in the United States and in key moments movements and places around the world Its scope encompasses the disruptive technologies and activities that are changing basic patterns in American politics and the amazing transformations that social media use is rendering in other political

systems heretofore resistant to democratization and change In a time when social media are revolutionizing and galvanizing politics in the United States and around the world this encyclopedia is a must have reference It reflects the changing landscape of politics where old modes and methods of political communication from elites to the masses top down and from the masses to elites bottom up are being displaced rapidly by social media and where activists are building new movements and protests using social media to alter mainstream political agendas Key Features This three volume A to Z encyclopedia set includes 600 short essays on high interest topics that explore social media s impact on politics such as Activists and Activism Issues and Social Media Politics and Social Media and Popular Uprisings and Protest A stellar array of world renowned scholars have written entries in a clear and accessible style that invites readers to explore and reflect on the use of social media by political candidates in this country as well as the use of social media in protests overseas Unique to this book is a detailed appendix with material unavailable anywhere else tracking and illustrating social media usage by U S Senators and Congressmen This encyclopedia set is a must have general non technical resource for students and researchers who seek to understand how the changes in social networking through social media are affecting politics both in the United States and in selected countries or regions around the world

Digital China Jessica Imbach,2025-10-01 Over the past decade digital technologies have profoundly reshaped the Chinese cultural landscape With a focus on the creative agency of new media and online communities this volume examines this development through the notion of the Sinocybersphere the networked spaces across the globe that not only operate on the Chinese script but also imaginatively negotiate the meanings of Chinese culture in the digital age Instead of asking what makes the internet or new media Chinese the chapters situate contemporary entanglements of cultural and digital practices within specific historical social and discursive contexts Covering topics as diverse as live streaming AI poetry online literature poetry memes cyberpunk fiction virtual art exhibitions cooking videos censorship and viral translations the collection as a whole not only engages with a wide range of Chinese new media phenomena but also demonstrates their relevance to our understanding of contemporary digital culture

Handbook of Research on Transmedia Storytelling and Narrative Strategies Yılmaz, Recep,Erdem, M. Nur,Resuloğlu,

Filiz,2018-07-06 Transmedia storytelling is defined as a process where integral elements of fiction get dispersed systematically across multiple delivery channels to create a unified and coordinated entertainment experience This process and its narrative models have had an increasing influence on the academic world in addressing both theoretical and practical dimensions of transmedia storytelling The Handbook of Research on Transmedia Storytelling and Narrative Strategies is a critical scholarly resource that explores the connections between consumers of media content and information parts that come from multimedia platforms as well as the concepts of narration and narrative styles Featuring coverage on a wide range of topics such as augmented reality digital society and marketing strategies this book explores narration as a method of relating to consumers This book is ideal for advertising professionals creative directors academicians scriptwriters

researchers and upper level graduate students seeking current research on narrative marketing strategies

The Oxford Handbook of Music and Virtuality Sheila Whiteley, Shara Rambarran, 2016 Has the virtual invaded the realm of the real or has the real expanded its definition to include what once was characterized as virtual With the continual evolution of digital technology this distinction grows increasingly hazy But perhaps the distinction has become obsolete perhaps it is time to pay attention to the intersections mutations and transmigrations of the virtual and the real Certainly it is time to reinterpret the practice and study of music The Oxford Handbook of Music and Virtuality edited by Sheila Whiteley and Shara Rambarran is the first book to offer a kaleidoscope of interdisciplinary perspectives from scholars around the globe on the way in which virtuality mediates the dissemination acquisition performance creation and reimagining of music The Oxford Handbook of Music and Virtuality addresses eight themes that often overlap and interact with one another Questions of the role of the audience artistic agency individual and communal identity subjectivity and spatiality repeatedly arise Authors specifically explore phenomena including holographic musicians and virtual bands and the benefits and detriments surrounding the free circulation of music on the internet In addition the book investigates the way in which fans and musicians negotiate gender identities as well as the dynamics of audience participation and community building in a virtual environment The handbook rehistoricizes the virtual by tracing its progression from cartoons in the 1950s to current industry innovations and changes in practice Well grounded and wide reaching this is a book that students of any number of disciplines from Music to Cultural Studies have awaited

Capturing Digital Media Thomas J. Connelly, 2019-04-18 Why are filmmakers such as J J Abrams Christopher Nolan and Quentin Tarantino continuing to shoot their movies on celluloid in the digital age of cinema Are these filmmakers choosing the photochemical process of celluloid images purely for aesthetics purposes Or could their preference for celluloid have something to do with analogue s intimate connection to the subject of lack and desire Capturing Digital Media Perfection and Imperfection in Contemporary Film and Television examines the relationship between the perfection of the digital form and the imperfection of the human subject in recent film and television Using a number of key psychoanalytic terms and new media concepts Capturing Digital Media shows that the necessity of imperfection is where we locate the human subject of desire within the binary logic of the digital It argues that the perfection of digital must be wounded by forms of imperfection in order to make media texts such as film and television desirable But even as films and television texts incorporate forms of imperfection digital perfection remains a powerful attraction in our engagement with moving images such as high definition screens spectacular digital effects and state of the art sound

Society of Singularities Andreas Reckwitz, 2020-04-21 Our contemporary societies place more and more emphasis on the singular and the unique The industrial societies of the early 20th century produced standardized products cities subjects and organizations which tended to look the same but in our late modern societies we value the exceptional unique objects experiences places individuals events and communities which are beyond the ordinary and which claim a certain authenticity Industrial society s logic of the

general has been replaced by late modernity's logic of the particular. In this major new book, Andreas Reckwitz examines the causes, structures, and consequences of the society of singularities in which we now live. The transformation from industrial to cultural capitalism, the rise of digital technologies and their culture machine, and the emergence of an educated urban new middle class form a powerful engine for the singularization of the social. In late modernity, what is singular is valorized and stirs the emotions, while what is general has to remain in the background, and this has profound social consequences. The society of singularities systematically produces devaluation and inequality: winner takes all, markets, job polarization, the neglect of rural regions, and the alienation of the traditional middle class. The emergence of populism and the rise of aggressive forms of nationalism, which emphasize the cultural authenticity of one's own people, thus turn out to be the other side of singularization. This prize-winning book offers a new perspective on how modern societies have changed in recent decades, and it will be of great value to anyone interested in the forces that are shaping our world today. *The New Lives of Images* Adrian J. Ivakhiv, 2025-09-30

In this ambitious new work, eco-philosopher and cultural theorist Adrian Ivakhiv presents an incisive new way of thinking about images and imagination. Drawing upon an immense range of materials, Ivakhiv reassesses the place of imagination in cultural life, analyzing how people have interacted with images in the past and the ways that digital media are profoundly altering these relationships today. The book contributes powerfully to the study of visual culture and digital media and provides provocative interpretations of a range of important artists and media movements, from the work of photographer Edward Burtynsky, the ambitious multi-screen installations of John Akomfrah, the abstract art of Swedish spiritualist Hilma af Klint, and the Afrofuturism of jazz musicians like Sun Ra and poet Alexis Pauline Gumbs, to the ever-expanding universe of animal videos on YouTube. Along the way, the book delves into animacy and religious imagery, iconophilia and iconoclasm, divination and prophecy, truthiness and enchantment, networks, online communities, and artificial intelligence, the political and affective economies of digital media, and the role of utopian futurism in the present climate/colonial/Anthropocene predicament. The result is a vital contribution toward a more empowering conception of the creative imagination and its possibilities in today's emerging digital ecology. **Digital Feudalism** David Ardit, 2023-04-06

Digital Feudalism explores this new moment in capitalism and how reliant global economies have become on these processes of consumption, work, and debt. *Game Worlds Get Real* Zek Valkyrie, 2017-07-14

This book explores how, after 20 years of existence, virtual world games have evolved. The social landscapes within digital worlds have become rigid and commodified, and play and fun have become rational and mechanical products. Twenty million people worldwide play Massively Multi-Player Online Role-Playing Games (MMORPGs). Online role-playing gaming is no longer an activity of a tiny niche community. World of Warcraft, the most popular game within the genre, is more than a decade old. As technology has advanced and MMORPGs became exponentially more popular, gaming culture has evolved dramatically over the last 20 years. *Game Worlds Get Real: How Who We Are Online Became Who We Are Offline* presents a compelling insider's examination of how

adventuring through virtual worlds has transformed the meaning of play for millions of gamers The book provides a historical review of earlier incarnations of virtual world games and culture in the late 1990s covering the early years of popular games like EverQuest to the soaring popularity of World of Warcraft to the current era of the genre and its more general gaming climate Author Zek Valkyrie a researcher in the areas of gaming culture digital communities gender sexualities and visual sociology as well as an avid gamer himself explores the evolution of the meaning of play in the virtual game world explains how changes in game design have reduced opportunities for social experimentation and identifies how player types such as the gender switcher the cybersexual the explorer and the trial and error player have been left behind in the interest of social and informational transparency

Critical Media Studies Brian L. Ott, Robert L. Mack, 2025-10-21 Master the critical tools for understanding media in today's fast evolving digital landscape Critical Media Studies An Introduction for the Digital Age provides students with a powerful framework for analyzing the impact of media on knowledge attitudes and behaviors In a world increasingly shaped by digital technologies and personalized information feeds this leading textbook supplies the theoretical tools and knowledge to understand how media influence individuals and society With an interdisciplinary approach Brian L. Ott and Robert L. Mack explore media's role as a powerful socializing force addressing the key areas of media technologies industries messages and audiences Each section delves into distinct critical perspectives such as Marxist feminist and queer analysis alongside exclusive chapters on pragmatic and erotic approaches The fourth edition includes significant updates including a detailed examination of the ecological impact of digital media and unique engagement with Byung Chul Han's philosophy Throughout this edition revised chapters incorporate contemporary examples cutting edge pedagogical features timely discussion of global trends and much more Ideal for both undergraduate and graduate students Critical Media Studies is perfect for courses in Media Studies Communication and Digital Media programs Whether in introductory or advanced classes students will find the text invaluable for fostering critical thinking media literacy and informed citizenship Covering both introductory and advanced topics it is also a valuable reference for scholars media professionals and those in communication related fields

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