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Understanding the LINUX KERNEL

2nd Edition
Daniel P. Bovet & Marco Cesati



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Understanding The Linux Kernel 4th Edition Book

Daniel P. Bovet,Marco Cesati



Understanding The Linux Kernel 4th Edition Book:

Understanding the Linux Kernel Daniel P. Bovet, Marco Cesati, 2005-11-17 In order to thoroughly understand what makes Linux tick and why it works so well on a wide variety of systems you need to delve deep into the heart of the kernel. The kernel handles all interactions between the CPU and the external world and determines which programs will share processor time in what order. It manages limited memory so well that hundreds of processes can share the system efficiently and expertly organizes data transfers so that the CPU isn't kept waiting any longer than necessary for the relatively slow disks. The third edition of Understanding the Linux Kernel takes you on a guided tour of the most significant data structures, algorithms, and programming tricks used in the kernel. Probing beyond superficial features, the authors offer valuable insights to people who want to know how things really work inside their machine. Important Intel-specific features are discussed. Relevant segments of code are dissected line by line. But the book covers more than just the functioning of the code; it explains the theoretical underpinnings of why Linux does things the way it does. This edition of the book covers Version 2.6, which has seen significant changes to nearly every kernel subsystem, particularly in the areas of memory management and block devices. The book focuses on the following topics: Memory management including file buffering, process swapping, and Direct Memory Access (DMA). The Virtual Filesystem layer and the Second and Third Extended Filesystems. Process creation and scheduling. Signals, interrupts, and the essential interfaces to device drivers. Timing. Synchronization within the kernel. Interprocess Communication (IPC). Program execution. Understanding the Linux Kernel will acquaint you with all the inner workings of Linux, but it's more than just an academic exercise. You'll learn what conditions bring out Linux's best performance, and you'll see how it meets the challenge of providing good system response during process scheduling, file access, and memory management in a wide variety of environments. This book will help you make the most of your Linux system.

Understanding the Linux Kernel Daniel Pierre Bovet, Marco Cesati, 2002 To thoroughly understand what makes Linux tick and why it's so efficient, you need to delve deep into the heart of the operating system, into the Linux kernel itself. The kernel is Linux in the case of the Linux operating system; it's the only bit of software to which the term Linux applies. The kernel handles all the requests or completed I/O operations and determines which programs will share its processing time and in what order. Responsible for the sophisticated memory management of the whole system, the Linux kernel is the force behind the legendary Linux efficiency. The new edition of Understanding the Linux Kernel takes you on a guided tour through the most significant data structures, many algorithms, and programming tricks used in the kernel. Probing beyond the superficial features, the authors offer valuable insights to people who want to know how things really work inside their machine. Relevant segments of code are dissected and discussed line by line. The book covers more than just the functioning of the code; it explains the theoretical underpinnings for why Linux does things the way it does. The new edition of the book has been updated to cover version 2.4 of the kernel, which is quite different from version 2.2; the virtual memory system is

entirely new support for multiprocessor systems is improved and whole new classes of hardware devices have been added. The authors explore each new feature in detail. Other topics in the book include Memory management including file buffering, process swapping and Direct memory Access DMA, The Virtual Filesystem and the Second Extended Filesystem, Process creation and scheduling, Signals, interrupts and the essential interfaces to device drivers, Timing Synchronization in the kernel, Interprocess Communication IPC, Program execution. Understanding the Linux Kernel, Second Edition will acquaint you with all the inner workings of Linux but is more than just an academic exercise. You'll learn what conditions bring out Linux's best performance and you'll see how it meets the challenge of providing good system response during process scheduling, file access and memory management in a wide variety of environments. If knowledge is power, then this book will help you make the most of your Linux system.

Open Source for the Enterprise Dan Woods, Gautam Guliani, 2005-07-27. This book provides something far more valuable than either the cheerleading or the fear mongering one hears about open source. The authors are Dan Woods, former CTO of TheStreet.com and a consultant and author of several books about IT, and Gautam Guliani, Director of Software Architecture at Kaplan Test Prep Admissions. Each has used open source software for some 15 years at IT departments large and small. They have collected the wisdom of a host of experts from IT departments, open source communities and software companies. Open Source for the Enterprise provides a top to bottom view, not only of the technology but of the skills required to manage it and the organizational issues that must be addressed.

Linux Kernel Programming Kaiwan N. Billimoria, 2024-02-29. Gain a solid practical understanding and sufficient theoretical insight into Linux kernel internals while learning to write high quality kernel module code and understanding the complexities of kernel synchronization. Purchase of the print or Kindle book includes a free eBook in PDF format. Key Features: Discover how to write Linux kernel and module code for real world products on the 6.1 LTS kernel. Implement industry grade techniques in real world scenarios for fast efficient memory allocation and data synchronization. Understand and exploit kernel architecture, CPU scheduling and kernel synchronization techniques. Book Description: The 2nd Edition of Linux Kernel Programming is an updated comprehensive guide for those new to Linux kernel development. Built around the latest 6.1 Long Term Support (LTS) Linux kernel which is maintained until December 2026, this edition explores its key features and enhancements. Additionally, with the Civil Infrastructure Project extending support for the 6.1 Super LTS SLTS kernel until August 2033, this book will remain relevant for years to come. You'll begin this exciting journey by learning how to build the kernel from source. Step by step, you will then learn how to write your first kernel module by leveraging the kernel's powerful Loadable Kernel Module (LKM) framework. With this foundation, you will delve into key kernel internals topics including Linux kernel architecture, memory management and CPU task scheduling. You'll finish with understanding the deep issues of concurrency and gain insight into how they can be addressed with various synchronization locking technologies, for example mutexes, spinlocks, atomic refcount operators, rw spinlocks and even lock free technologies such as per CPU and RCU. By the end of this book, you

ll build a strong understanding of the fundamentals to writing the Linux kernel and kernel module code that can straight away be used in real world projects and products What you will learn Configure and build the 6.1 LTS kernel from source Write high quality modular kernel code LKM framework for 6.x kernels Explore modern Linux kernel architecture Get to grips with key internals details regarding memory management within the kernel Understand and work with various dynamic kernel memory alloc/dealloc APIs Discover key internals aspects regarding CPU scheduling within the kernel including cgroups v2 Gain a deeper understanding of kernel concurrency issues Learn how to work with key kernel synchronization primitives Who this book is for This book is for beginner Linux programmers and developers looking to get started with the Linux kernel providing a knowledge base to understand required kernel internal topics and overcome frequent and common development issues A basic understanding of Linux CLI and C programming is assumed

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