

UNDERSTANDING
DIGITAL
HUMANITIES

Edited by David M. Berry



Understanding Digital Humanities

Ármann Jakobsson, Sverrir Jakobsson



Understanding Digital Humanities:

Understanding Digital Humanities D. Berry, 2012-02-07 Confronting the digital revolution in academia this book examines the application of new computational techniques and visualisation technologies in the Arts Humanities Uniting differing perspectives leading and emerging scholars discuss the theoretical and practical challenges that computation raises for these disciplines *Understanding Digital Humanities* ,2012 Introduction Understanding the digital humanities An interpretation of digital humanities Digital methods The meaning and the mining of legal texts Analysis tool or research methodology

Design and the Digital Humanities Stan Ruecker, **Cultural Heritage Infrastructures in Digital Humanities** Agiatis Benardou, Erik Champion, Costis Dallas, Lorna Hughes, 2017-09-22 What are the leading tools and archives in digital cultural heritage How can they be integrated into research infrastructures to better serve their intended audiences In this book authors from a wide range of countries representing some of the best research projects in digital humanities related to cultural heritage discuss their latest findings both in terms of new tools and archives and how they are used or not used by both specialists and by the general public **A New Companion to Digital Humanities** Susan Schreibman, Ray Siemens, John Unsworth, 2016-01-26 This highly anticipated volume has been extensively revised to reflect changes in technology digital humanities methods and practices and institutional culture surrounding the valuation and publication of digital scholarship A fully revised edition of a celebrated reference work offering the most comprehensive and up to date collection of research currently available in this rapidly evolving discipline Includes new articles addressing topical and provocative issues and ideas such as retro computing desktop fabrication gender dynamics and globalization Brings together a global team of authors who are pioneers of innovative research in the digital humanities Accessibly structured into five sections exploring infrastructures creation analysis dissemination and the future of digital humanities Surveys the past present and future of the field offering essential research for anyone interested in better understanding the theory methods and application of the digital humanities **The Emergence of the Digital Humanities** Steven E. Jones, 2013-08-15 The past decade has seen a profound shift in our collective understanding of the digital network What was once understood to be a transcendent virtual reality is now experienced as a ubiquitous grid of data that we move through and interact with every day raising new questions about the social locative embodied and object oriented nature of our experience in the networked world In *The Emergence of the Digital Humanities* Steven E Jones examines this shift in our relationship to digital technology and the ways that it has affected humanities scholarship and the academy more broadly Based on the premise that the network is now everywhere rather than merely out there Jones links together seemingly disparate cultural events the essential features of popular social media the rise of motion control gaming and mobile platforms the controversy over the gamification of everyday life the spatial turn fabrication and 3D printing and electronic publishing and argues that cultural responses to changes in technology provide an essential context for understanding the emergence of the digital humanities

as a new field of study in this millennium The Open Access version of this book available at <https://doi.org/10.4324/9780203093085> has been made available under a Creative Commons Attribution Non Commercial No Derivatives 4.0 license

The Shape of Data in Digital Humanities Julia Flanders, Fotis Jannidis, 2018-11-02 Data and its technologies now play a large and growing role in humanities research and teaching This book addresses the needs of humanities scholars who seek deeper expertise in the area of data modeling and representation The authors all experts in digital humanities offer a clear explanation of key technical principles a grounded discussion of case studies and an exploration of important theoretical concerns The book opens with an orientation giving the reader a history of data modeling in the humanities and a grounding in the technical concepts necessary to understand and engage with the second part of the book The second part of the book is a wide ranging exploration of topics central for a deeper understanding of data modeling in digital humanities Chapters cover data modeling standards and the role they play in shaping digital humanities practice traditional forms of modeling in the humanities and how they have been transformed by digital approaches ontologies which seek to anchor meaning in digital humanities resources and how data models inhabit the other analytical tools used in digital humanities research It concludes with a glossary chapter that explains specific terms and concepts for data modeling in the digital humanities context This book is a unique and invaluable resource for teaching and practising data modeling in a digital humanities context

The Emergence of the Digital Humanities Steven Edward Jones, 2014 The past decade has seen a profound shift in our collective understanding of the digital network What was once understood to be a transcendent virtual reality is now experienced as a ubiquitous grid of data that we move through and interact with every day raising new questions about the social locative embodied and object oriented nature of our experience in the networked world In *The Emergence of the Digital Humanities* Steven E Jones examines this shift in our relationship to digital technology and the ways that it has affected humanities scholarship and the academy more broadly Based on the premise that the network is now everywhere rather than merely out there Jones links together seemingly disparate cultural events the essential features of popular social media the rise of motion control gaming and mobile platforms the controversy over the gamification of everyday life the spatial turn fabrication and 3D printing and electronic publishing and argues that cultural responses to changes in technology provide an essential context for understanding the emergence of the digital humanities as a new field of study in this millennium

Defining Digital Humanities Dr Edward Vanhoutte, Dr Julianne Nyhan, Dr Melissa Terras, 2013-12-28 This reader brings together the essential readings that have emerged in Digital Humanities It provides a historical overview of how the term Humanities Computing developed into the term Digital Humanities and highlights core readings which explore the meaning scope and implementation of the field To contextualize and frame each included reading the editors and authors provide a commentary on the original piece There is also an annotated bibliography of other material not included in the text to provide an essential list of reading in the discipline

The Routledge Research Companion to the Medieval

Icelandic Sagas Ármann Jakobsson, Sverrir Jakobsson, 2017-02-17 The last fifty years have seen a significant change in the focus of saga studies from a preoccupation with origins and development to a renewed interest in other topics such as the nature of the sagas and their value as sources to medieval ideologies and mentalities The Routledge Research Companion to the Medieval Icelandic Sagas presents a detailed interdisciplinary examination of saga scholarship over the last fifty years sometimes juxtaposing it with earlier views and examining the sagas both as works of art and as source materials This volume will be of interest to Old Norse and medieval Scandinavian scholars and accessible to medievalists in general *The International Encyclopedia of Communication Theory and Philosophy, 4 Volume Set* Klaus Bruhn Jensen, Robert T. Craig, Jefferson D. Pooley, Eric W. Rothenbuhler, 2016-10-31 The International Encyclopedia of Communication Theory and Philosophy is the definitive single source reference work on the subject with state of the art and in depth scholarly reflection on key issues from leading international experts It is available both online and in print A state of the art and in depth scholarly reflection on the key issues raised by communication covering the history systematics and practical potential of communication theory Articles by leading experts offer an unprecedented level of accuracy and balance Provides comprehensive clear entries which are both cross national and cross disciplinary in nature The Encyclopedia presents a truly international perspective with authors and positions representing not just Europe and North America but also Latin America and Asia Published both online and in print Part of The Wiley Blackwell ICA International Encyclopedias of Communication series published in conjunction with the International Communication Association Online version available at www.wileyaencyclopedia.com [The Datafied Society](#) Mirko Tobias Schäfer, Karin Es, 2025-10-01 As machine readable data comes to play an increasingly important role in everyday life researchers find themselves with rich resources for studying society The novel methods and tools needed to work with such data require not only new knowledge and skills but also a new way of thinking about best research practices This book critically reflects on the role and usefulness of big data challenging overly optimistic expectations about what such information can reveal introducing practices and methods for its analysis and visualisation and raising important political and ethical questions regarding its collection handling and presentation

Digital Humanities David M. Berry, Anders Fagerjord, 2017-05-30 As the twenty first century unfolds computers challenge the way in which we think about culture society and what it is to be human areas traditionally explored by the humanities In a world of automation Big Data algorithms Google searches digital archives real time streams and social networks our use of culture has been changing dramatically The digital humanities give us powerful theories methods and tools for exploring new ways of being in a digital age Berry and Fagerjord provide a compelling guide exploring the history intellectual work key arguments and ideas of this emerging discipline They also offer an important critique suggesting ways in which the humanities can be enriched through computing but also how cultural critique can transform the digital humanities Digital Humanities will be an essential book for students and researchers in this new field but also related areas

such as media and communications digital media sociology informatics and the humanities more broadly *Contemporary Literary and Cultural Theory* Puspa Damai, 2025-10-13 *Contemporary Literary and Cultural Theory Concepts and Applications* introduces major critical and literary theories to undergraduate and postgraduate students Key features include Comprehensive coverage Includes major theoretical schools such as Formalism New Historicism Structuralism Post Structuralism Marxism Feminism and more Focus on contemporary topics Explores cutting edge areas like Digital Humanities Glitch Theory Disability Theory Affect Theory Dalit Studies Trauma Theory and Animal Studies Accessible language Written in a clear reader friendly style ideal for both native and non native English speakers Student friendly approach Makes complex theoretical ideas engaging and understandable enhancing both reading and application skills Updated theoretical debates Discusses recent developments including debates around the concept of post theory Versatile usage Suitable for courses in literature cultural studies and interdisciplinary humanities programs This volume is an essential companion for students researchers and instructors seeking a thorough and accessible guide to contemporary literary and cultural theory

Understanding Digital Humanities Salih Bazzi, 2014-12-13 *Understanding as a model* Gregory Chaitin a noted computer scientist propounds a view that comprehension is a kind of data compression In his essay *The Limits of Reason* he argues that understanding something means being able to figure out a simple set of rules that explains it For example we understand why day and night exist because we have a simple model the rotation of the earth that explains a tremendous amount of data changes in brightness temperature and atmospheric composition of the earth We have compressed a large amount of information by using a simple model that predicts it Similarly we understand the number 0.33333 by thinking of it as one third The first way of representing the number requires an infinite amount of memory but the second way can produce all the data of the first representation but uses much less information Chaitin argues that comprehension is this ability to compress data

A New Companion to Digital Humanities Susan Schreibman, Ray Siemens, John Unsworth, 2016-01-26 This highly anticipated volume has been extensively revised to reflect changes in technology digital humanities methods and practices and institutional culture surrounding the valuation and publication of digital scholarship A fully revised edition of a celebrated reference work offering the most comprehensive and up to date collection of research currently available in this rapidly evolving discipline Includes new articles addressing topical and provocative issues and ideas such as retro computing desktop fabrication gender dynamics and globalization Brings together a global team of authors who are pioneers of innovative research in the digital humanities Accessibly structured into five sections exploring infrastructures creation analysis dissemination and the future of digital humanities Surveys the past present and future of the field offering essential research for anyone interested in better understanding the theory methods and application of the digital humanities

Research Methods for the Digital Humanities Lewis Levenberg, Tai Neilson, David Rheams, 2018-11-04 This volume introduces the reader to the wide range of methods that digital humanities

employ and offers a practical guide to the study interpretation and presentation of cultural material and practices In this instance the editors consider digital humanities to include both the use of computing to understand cultural material in new ways and the application of theories and methods from the humanities to interpret new technologies Each chapter provides a step by step guide to cutting edge methodologies so that students can make informed decisions about the methods they use consider ethical practices follow practical procedures and present their work effectively Readers will develop practical and reflexive understandings of the software and digital devices that they study and use for research and the book will help new researchers collaborate and contribute to their scholarly communities and to public discourse As contemporary humanities work becomes increasingly interdisciplinary and increasingly permeated by and with digital technologies this volume helps new researchers navigate an evolving academic environment Humanities and social sciences students will find this textbook an invaluable resource for assessing and creating digital projects

On Making in the Digital Humanities Julianne Nyhan,Geoffrey Rockwell,Stéfan Sinclair,Alexandra Ortolja-Baird,2023-03-13 A collection that explores the processes of making within the digital humanities On Making in the Digital Humanities fills a gap in our understanding of digital humanities projects and craft by exploring the processes of making as much as the products that arise from it Focusing on the interwoven layers of human and technological textures that constitute digital humanities scholarship it assembles a group of well known experienced and emerging scholars in the digital humanities to reflect on various forms of making The chapters gathered here are individually important but together provide a very human view of what it is to do the digital humanities in the past present and future This book will accordingly be of interest to researchers teachers and students of the digital humanities creative humanities including maker spaces and culture information studies the history of computing and technology and the history of science and the humanities

Digital Libraries and the Challenges of Digital Humanities Jeffrey Rydberg-Cox,2006 Jeffrey A Rydberg Cox focuses on the role of a digital library in the complete life cycle creation access long term preservation of digital objects created by scholars in the humanities

The Digital Humanities Coursebook Johanna Drucker,2021-03-25 The Digital Humanities Coursebook provides critical frameworks for the application of digital humanities tools and platforms which have become an integral part of work across a wide range of disciplines Written by an expert with twenty years of experience in this field the book is focused on the principles and fundamental concepts for application rather than on specific tools or platforms Each chapter contains examples of projects tools or platforms that demonstrate these principles in action The book is structured to complement courses on digital humanities and provides a series of modules each of which is organized around a set of concerns and topics thought experiments and questions as well as specific discussions of the ways in which tools and platforms work The book covers a wide range of topics and clearly details how to integrate the acquisition of expertise in data metadata classification interface visualization network analysis topic modeling data mining mapping and web presentation with issues in intellectual property sustainability

privacy and the ethical use of information Written in an accessible and engaging manner The Digital Humanities Coursebook will be a useful guide for anyone teaching or studying a course in the areas of digital humanities library and information science English or computer science The book will provide a framework for direct engagement with digital humanities and as such should be of interest to others working across the humanities as well

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Understanding Digital Humanities Introduction

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