

# **Theory Of Computation Texts In Computer Science**

**Michael Sipser** 

## **Theory Of Computation Texts In Computer Science:**

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chapters move from the qualitative aspects of classical computability theory to the quantitative aspects of complexity theory Dedicated chapters on undecidability NP completeness and relative computability focus on the limitations of computability and the distinctions between feasible and intractable Substantial new content in this edition includes a chapter on nonuniformity studying Boolean circuits advice classes and the important result of Karp Lipton a chapter studying properties of the fundamental probabilistic complexity classes a study of the alternating Turing machine and uniform circuit classes an introduction of counting classes proving the famous results of Valiant and Vazirani and of Toda a thorough treatment of the proof that IP is identical to PSPACE With its accessibility and well devised organization this text reference is an excellent resource and guide for those looking to develop a solid grounding in the theory of computing Beginning graduates advanced undergraduates and professionals involved in theoretical computer science complexity theory and computability will find the book an essential and practical learning tool Topics and features Concise focused materials cover the most fundamental concepts and results in the field of modern complexity theory including the theory of NP completeness NP hardness the polynomial hierarchy and complete problems for other complexity classes Contains information that otherwise exists only in research literature and presents it in a unified simplified manner Provides key mathematical background information including sections on logic and number theory and algebra Supported by numerous exercises and supplementary problems for reinforcement and self study purposes A Recursive Introduction to the Theory of Computation Carl Smith, 2012-12-06 The aim of this textbook is to present an account of the theory of computation After introducing the concept of a model of computation and presenting various examples the author explores the limitations of effective computation via basic recursion theory Self reference and other methods are introduced as fundamental and basic tools for constructing and manipulating algorithms From there the book considers the complexity of computations and the notion of a complexity measure is introduced Finally the book culminates in considering time and space measures and in classifying computable functions as being either feasible or not The author assumes only a basic familiarity with discrete mathematics and computing making this textbook ideal for a graduate level introductory course It is based on many such courses presented by the author and so numerous exercises are included In addition the solutions to most of these exercises are provided Algorithms and Theory of Computation Handbook Mikhail J. Atallah, 1998-11-23 Algorithms and Theory of Computation Handbook is a comprehensive collection of algorithms and data structures that also covers many theoretical issues It offers a balanced perspective that reflects the needs of practitioners including emphasis on applications within discussions on theoretical issues Chapters include information on finite precision issues as well as discussion of specific algorithms where algorithmic techniques are of special importance including graph drawing robotics forming a VLSI chip vision and image processing data compression and cryptography The book also presents some advanced topics in combinatorial optimization and parallel distributed computing applications areas where algorithms and data structuring

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Theory of Computation Agrawal Sachin, Theory of Computation offers comprehensive coverage of one of the most important subjects in the study of engineering and MCA This book gives a detailed analysis of the working of different sets of models developed by computer scientists regarding computers and programs It uses simple language and a systematic approach to explain the concepts which are often considered rather difficult by students A number of solved programs will further help the students in assimilating understanding of this important subject A thorough perusal of this book will ensure success for students in the semester examinations Key Features In depth analysis of different computational methods Large number of solved programs for hands on practice Thorough coverage of additional and latest computational methods

Algorithms and Theory of Computation Handbook, Volume 1 Mikhail J. Atallah, Marina Blanton, 2009-11-20 Algorithms and Theory of Computation Handbook Second Edition General Concepts and Techniques provides an up to date compendium of fundamental computer science topics and techniques It also illustrates how the topics and techniques come together to deliver efficient solutions to important practical problems Along with updating and revising many

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